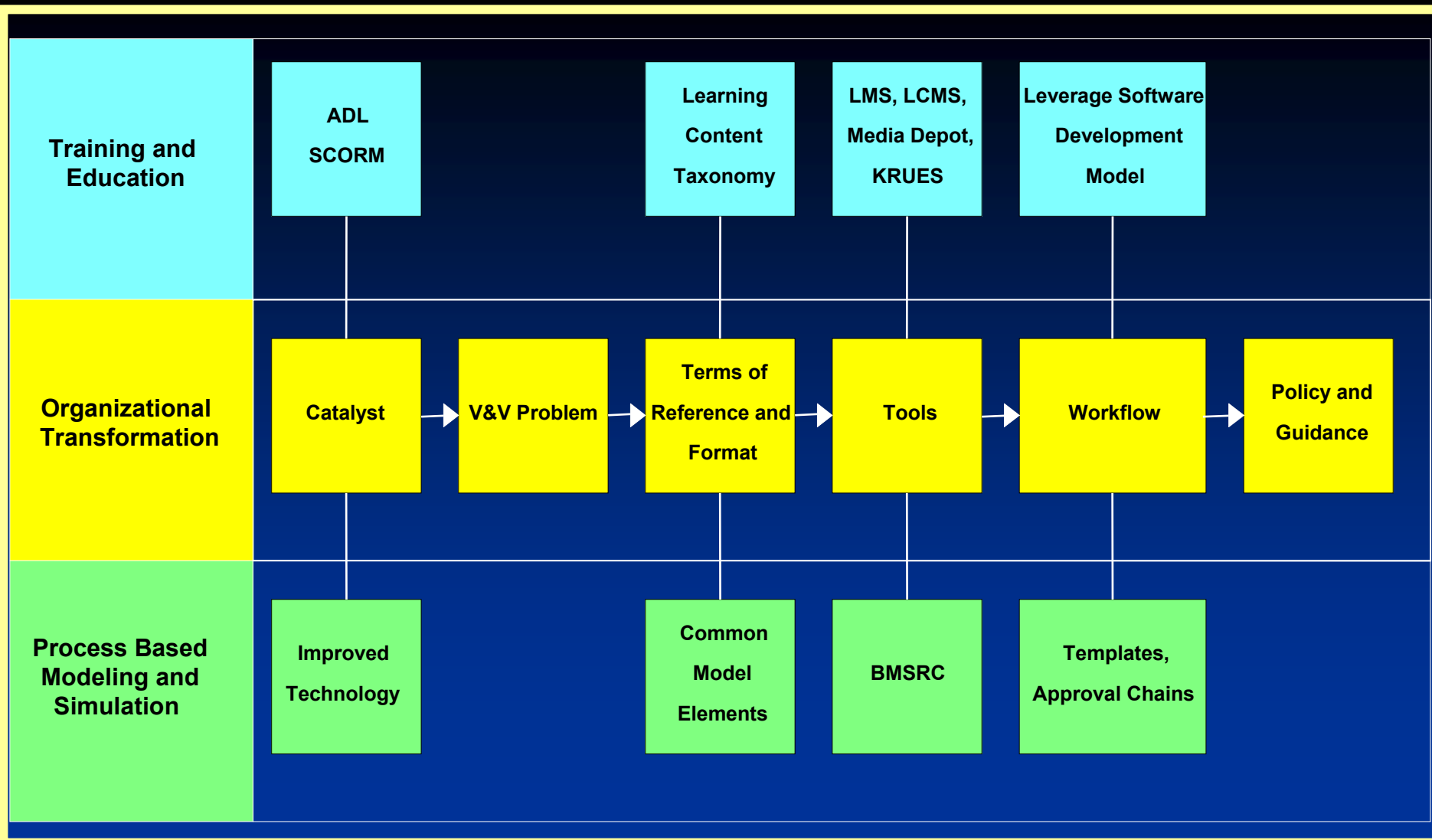


Implementing a Reuse Strategy Across Multiple Domains

**Sarah Aust
OPNAV NOOT OTT
Foundations V&V in the 21st Century
Workshop**

October 22, 2002

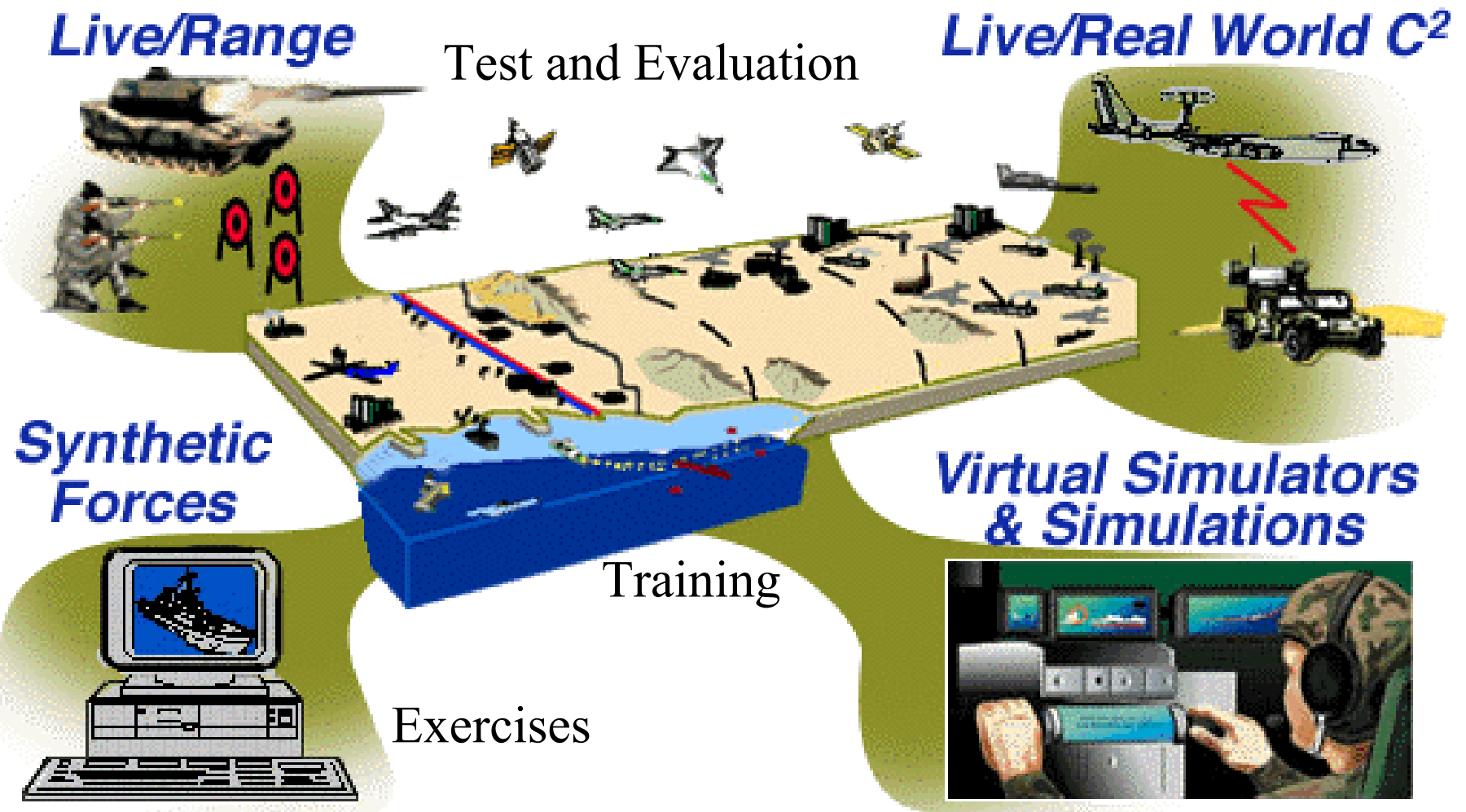
A Common Organizational Transformation Model



A New Environment

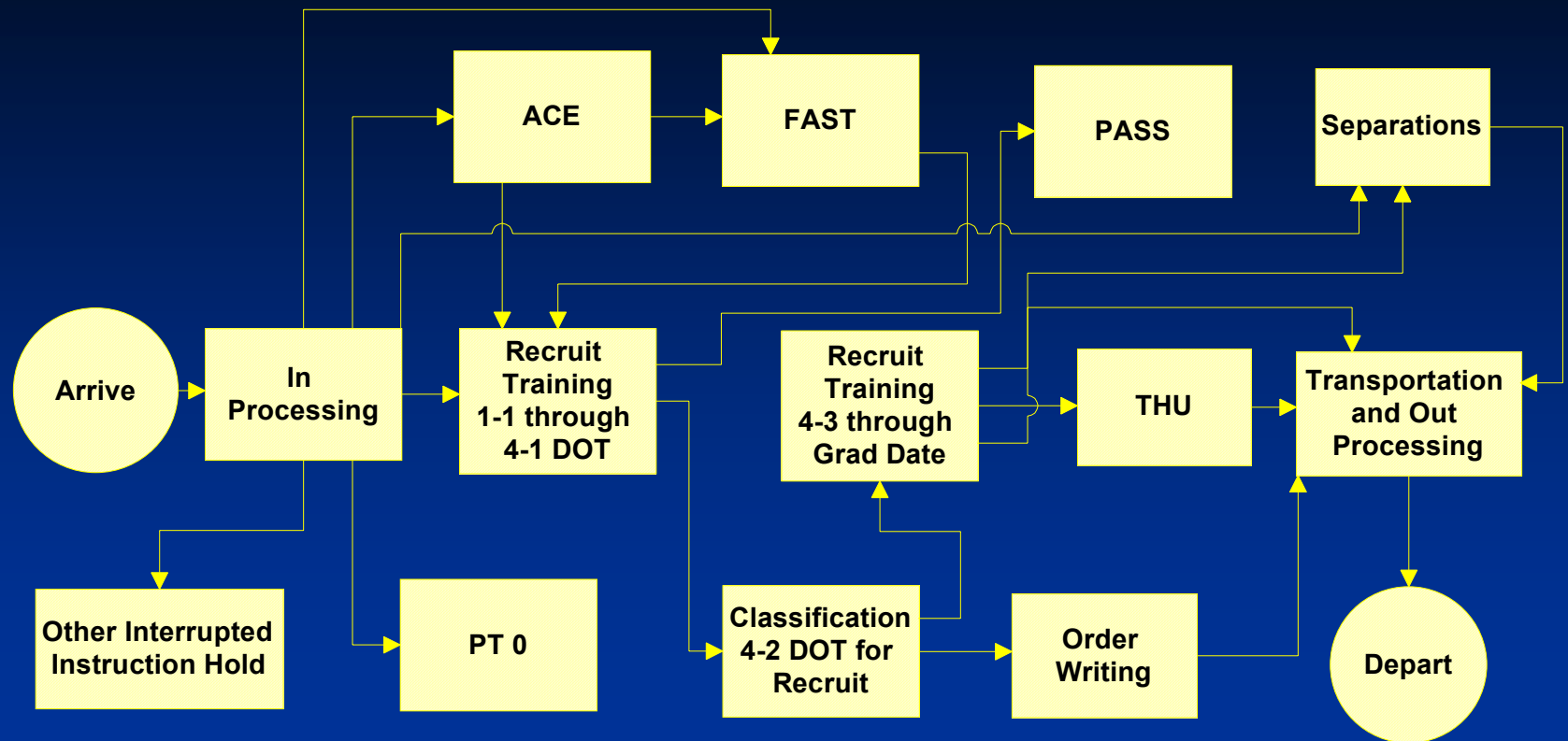
- Today's environment
 - Emphasis towards enterprise solutions
 - Reduce cost
 - Quickly evolving and changing technology
 - Reference models can withstand dynamic technology changes (conceptual design and context)
- Domains
 - DoD Modeling and Simulation (HLA)
 - Process-Based Modeling and Simulation (PBM&S)
 - Training and Education (SCORM)

Traditional M&S Domain



Emerging M&S Domain

Process-Based Modeling and Simulation



High Level Architecture (HLA)

- HLA is a flexible, reusable software architecture for creating component-based distributed simulations
- Developed to allow reuse of Defense simulations in different applications
- Conceived as general purpose architecture applicable beyond defense

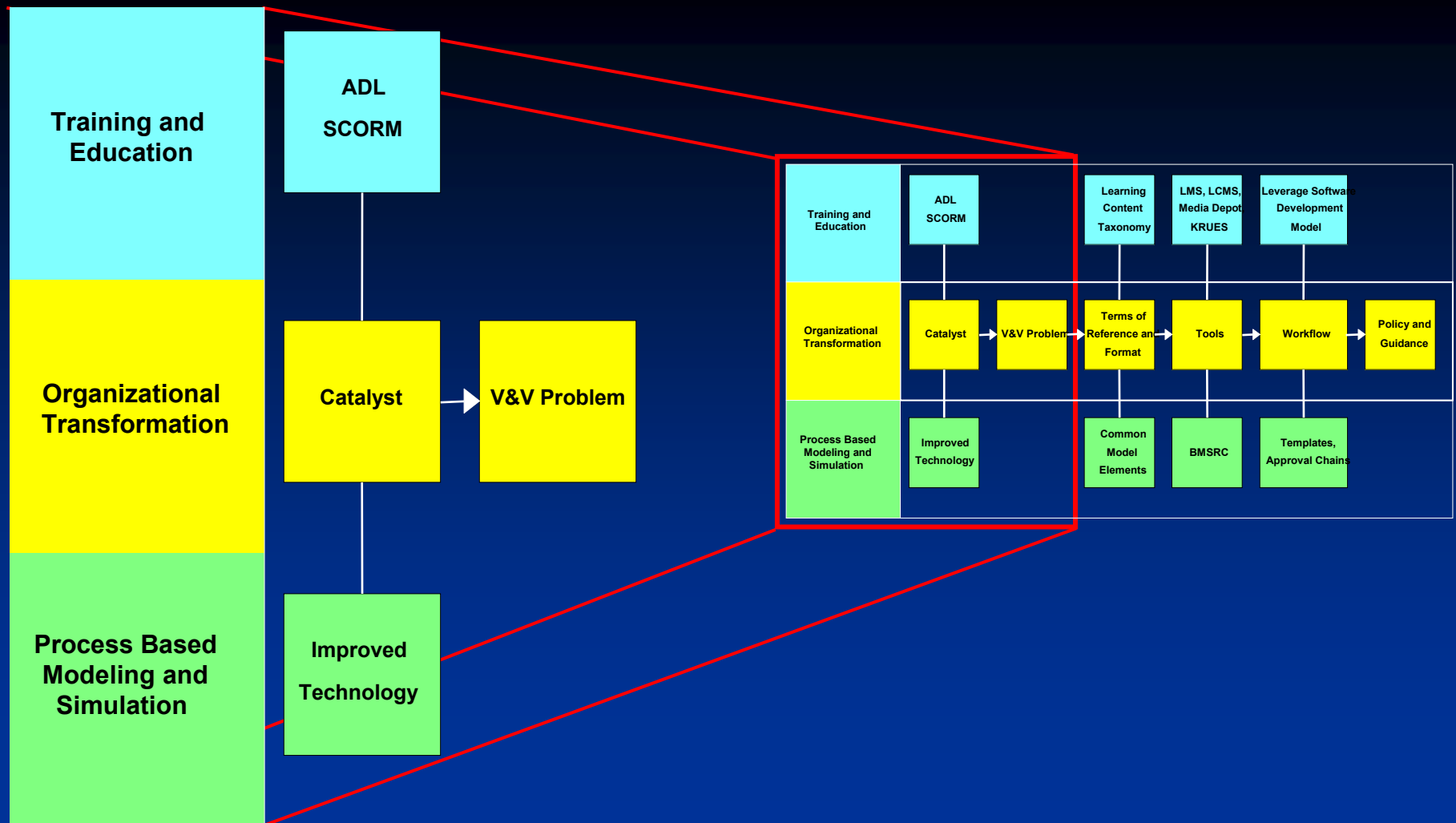
Advanced Distributed Learning Domain

- ADL has defined high-level requirements for learning content such as:
 - Content reusability
 - Accessibility
 - Durability
 - Interoperability
- The Sharable Content Object Reference Model (SCORMTM) defines a reference model for sharable learning content objects that meet ADL high-level requirements

SCORM

- SCORM is a reference model that defines the interrelationship of course components, data models, and protocols such that content “objects” are sharable across systems that conform with the same model.
- Integration of industry specifications from
 - AICC
 - IMS
 - IEEE
- Provides a unified learning content model
- Is the first step on the path to defining a true learning architecture

Catalyst and VV&A Problem



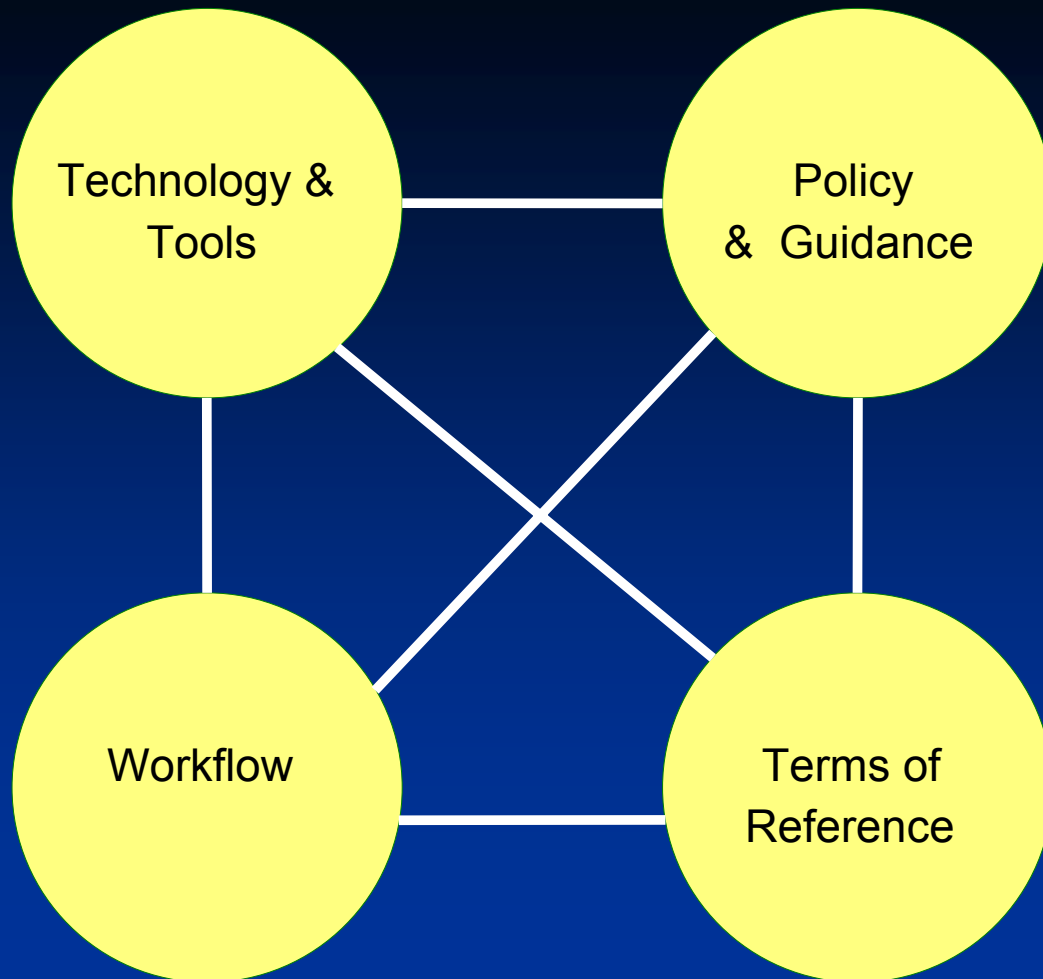
PBM&S Catalyst and Problem

- Catalyst
 - Technology improves drastically
 - Explosion of new, user friendly tools
 - Each tool has unique terminology and format
 - User base expands from OR/IE to managers
 - PBM&S expands from manufacturing to service industry
- Problems
 - Tacit knowledge buried in tool syntax/environment
 - VV&A complicated across multiple tools
 - Naive developers may not fully understand modeling concepts and results

ADL Catalyst and Problem

- Catalyst
 - SCORM requirements for content reusability, accessibility, durability and interoperability
- Problems
 - Few precedents in operationalizing reuse strategy
 - “Conformance” and “compliance” does not assure reusable or interoperable content
 - Very different user community
 - How do we know what we bought?

Enabling Organizational Transformation Framework



Process-Based M&S Example

- Each application uses unique terminology
- Flexibility in model development
- Data exports vary by application
- Client must learn application to validate model or “trust” modeler to validate own work
- Tacit knowledge is lost inside model software
- COTS discrete event simulation applications generally are not interoperable

Process-based M&S Data Element Standardization

Collect Data Elements in a Common Format

Shape Name	Candidate for Decomposition	Input (Products Used)	Supplier	Who Performs /Roles	Data Sources and Systems to Perform	Business Rules

Focus on data and algorithm reuse instead of model reuse

Process-based M&S Summary Report

Object Model Identification Table

Category	Information
Name	
Version	
Date	
Purpose	
Application Domain	
Sponsor	
POC	
POC Organization	
POC Telephone	
POC Email	
Name	Strike Simulation SOM
Version	1.0 Alpha
Date	1 Jan 1998
Purpose	To provide an example of an object model for a federate that simulates strike operations.

Summary Report

Model Name:

Application Domain:

Sponsoring Organization:

Last Revised Date:

Purpose of Model:

Introduction/Background:

Project Goals:

Model Metrics (Performance Goal)

Primary Point of Contact:

Modeler:

Approval Authority (in process review order):

Model Assumptions:

PROCESS-BASED

Process-based M&S Common Elements

Routing Space Table

Parameter Table

Attribute Table

Object	Attribute	Data	Cardi	Units	Resolution	Accuracy	Accuracy	Update	Update	T/A	U/R	Routing
--------	-----------	------	-------	-------	------------	----------	----------	--------	--------	-----	-----	---------

Interaction Class Structure Table

Object Class Structure Table

<class> (<ps>)	[<class> (<ps>)]	[<class> (<ps>)]	[<class> (<ps>)] [,<class> (<ps>)]* [<ref>]
		[<class> (<ps>)]	[<class> (<ps>)] [,<class> (<ps>)]* [<ref>]
	
		[<class> (<ps>)]	[<class> (<ps>)] [,<class> (<ps>)]* [<ref>]
	[<class> (<ps>)]	[<class> (<ps>)] [,<class> (<ps>)]* [<ref>]	

Air Vehicle (S)	Fixed Wing (S)	Fighter-Attack (S)	F-14 (PS)
			F-16 (PS)
			F-18 (PS)
		Bomber (S)	B-1 (PS)
			B-2 (PS)
	Rotary Wing (PS)		

Conceptual Validation Report

Unit of Behavior: the process events defined in the simulation model that entities travel through. This may include activities, locations, routings, waiting lines, etc

Resources: required object for processing an event at some point in the process. For example, an instructor required to teach a class could be a resource.

Entities: the objects that move through the process and triggers the process events. For example, a sailor attending a class could be an entity.

Operating Rules: specific business rule applicable to simulation model operation. These rules should describe model behavior, constraints, dependencies, and conditions.

Parameters: a user defined variable or attribute used in an operating rule.

HLA

PROCESS-BASED

Knowledge Capture and Reuse

- Problem:
 - Model and results look very different
 - No central place to share model information
 - No structured workflow for validation
 - One time use case mentality
- Solution:
 - Create web-enabled Business Modeling and Simulation Resource Center (BMSRC)
 - Promotes collaboration, model validation, knowledge management, and training

BMSRC Web-based Tool



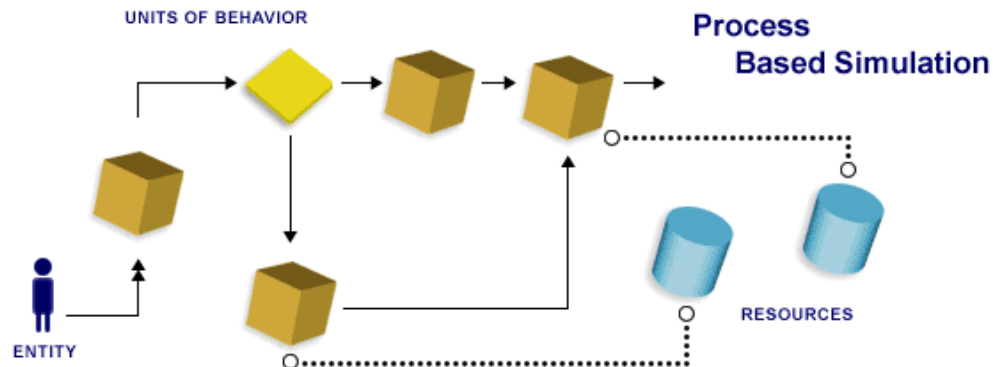
Business Modeling & Simulation Resource Center

[Advanced Search](#)

SEARCH

GO

- ABOUT BMSRC
- BMSRC TUTORIAL
- DATA COLLECTION TOOLS
- MODEL SUMMARY
- UNITS OF BEHAVIOR
- ENTITIES
- RESOURCES
- OPERATING RULES
- PARAMETERS
- REPORTS
- SUMMARY
- VALIDATION
- DISCUSSION GROUP
- REFERENCE LIBRARY
- ADVANCE SEARCH
- REGISTER
- CONTACT
- SITE MAP
- HELP



The purpose of this resource center is to provide analysts with the information, tools, and resources to conduct, analyze, and validate business process analyses and simulation studies. The resource center is available to the public, however registration is required to use data collection and validation tools.

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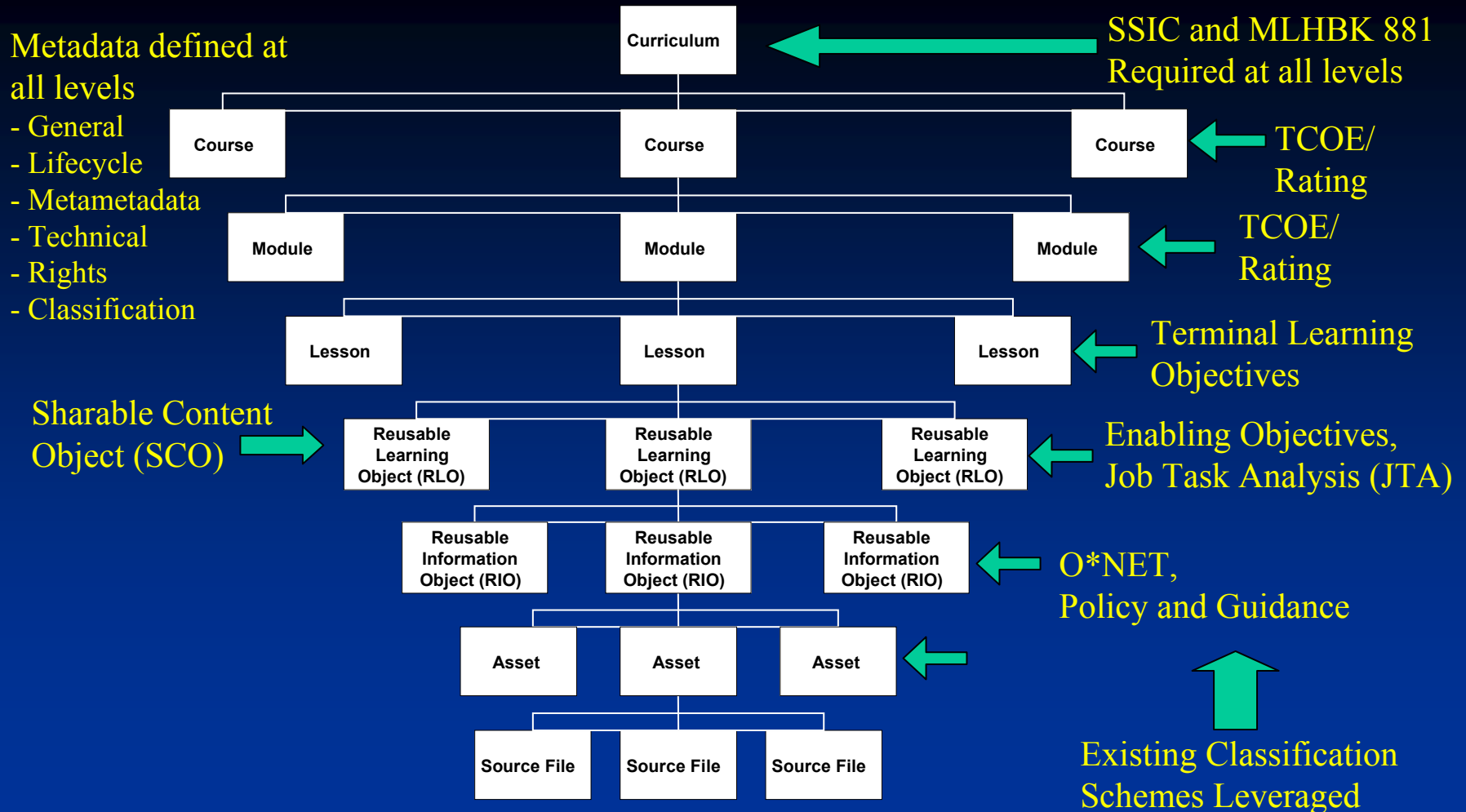
New Guidance

- Problem:
 - No PBM&S guidance for developers and procurement activities
- Solution:
 - OPNAV NOOT working with Navy Modeling and Simulation Office (NAVMSMO) to create a PBM&S standard

Training and Education Example

- SCORM is a radical departure from serial content development methods
- The SCORM has to be operationally defined and implemented for reuse to occur
- Instructional design community not familiar with the “object” oriented development environment
- How to specify product requirements, then test conformance

Common Terms of Reference



Content Management and Repositories

Tools &
Technology

Type of Content	Typical Repository Technology	Typical User Perspective
Rich media, raw media	Digital Asset Management (DAM) Systems	Graphic Artist, media and publishing houses
Aggregated media in packaged formats	Content Management Systems (CMS)	Authors and publishers
Aggregated media in packaged formats (usually SCOs/RLOs)	Learning Content Management Systems (LCMS)	Instructional designers and curriculum managers
Assembled courses and lessons	Learning Management Systems (LMS)	Training managers and curriculum managers
Application packaged products (e.g. .doc, .ppt, .pdf, email) and pointers to other content	Portal	Knowledge manager/master

New Instructional Design Models

Workflow

Phase 1: Planning

Products: Design strategy report, flow diagrams, script story boards

Group content
into production
groups

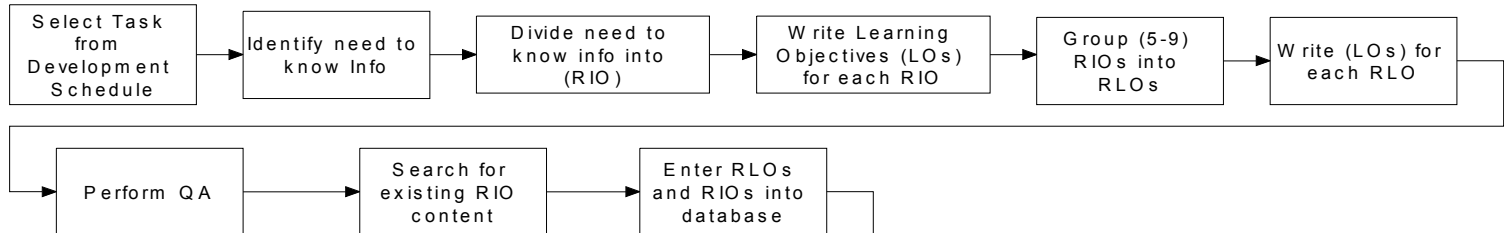
Design
document

Metadata
scheme

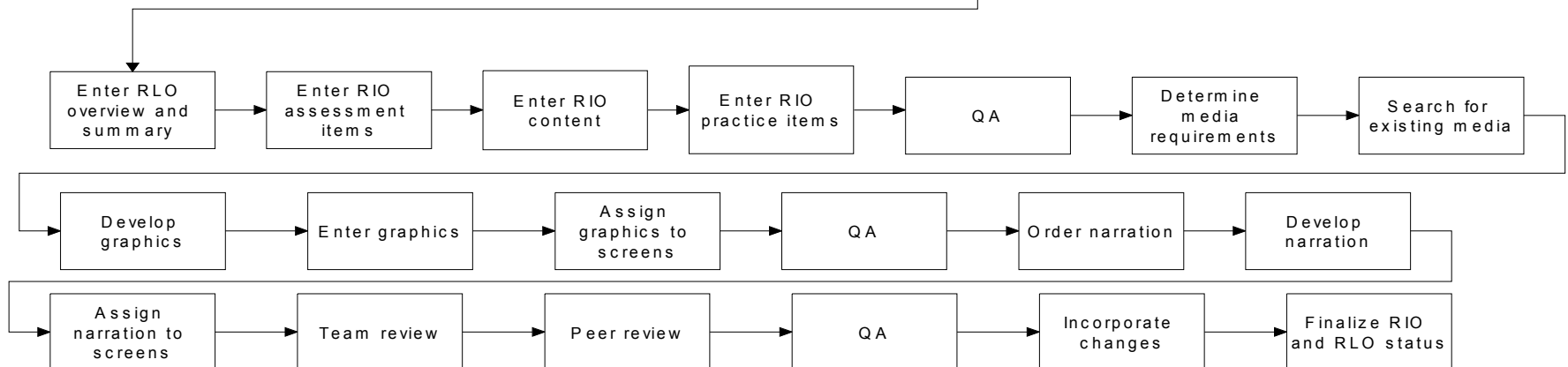
Internal training

Phase 2: Design

Products: Preliminary Interactive Courseware Review



Phase 3: Development

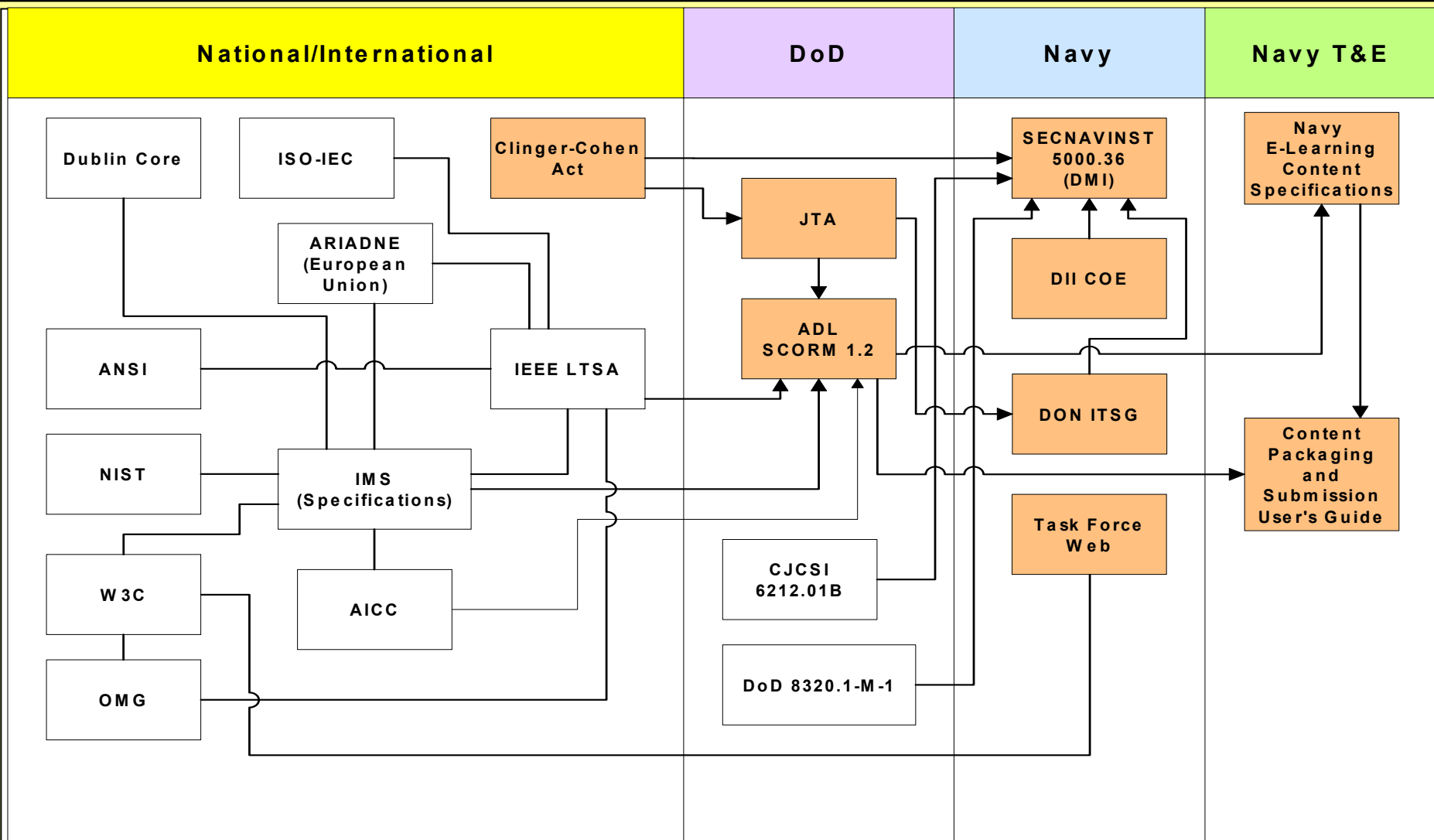


RIO: Reusable Instructional Object which is defined as either a fact, concept, principle, procedure, or process

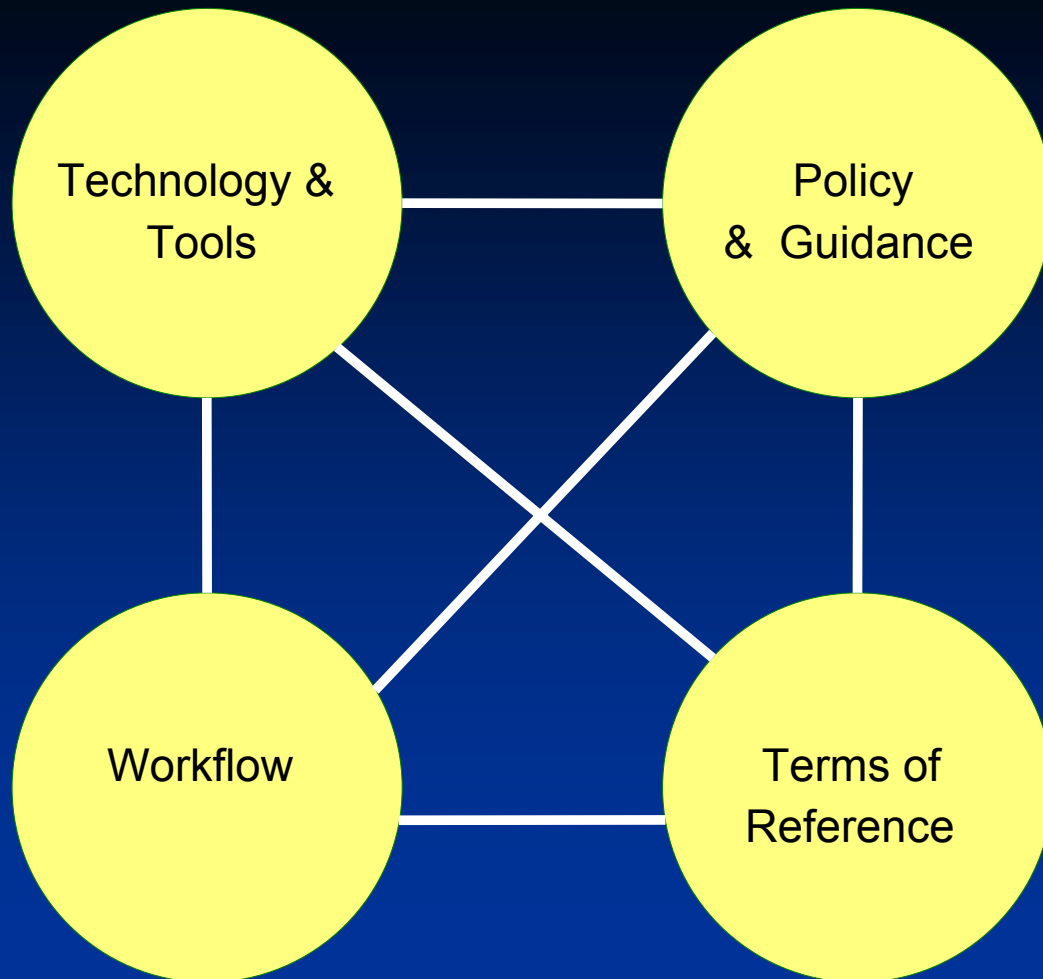
RLO: Reusable Learning Object that consists of five to nine grouped RIOs

Rationalized Policy and Standards

Policy &
Guidance



Synchronization is Key



VV&A Is More Important Than Ever

- Migration to “knowledge management”
 - Collection, classification, storage and retrieval of “knowledge objects”
 - Authoritative “object” sources
 - Object authentication, verification, validation, and accreditation
 - Object-based rapid development drives new workflow
- Many parallels between HLA implementation and SCORM implementation

Summary

